
randword

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Contents:

1	Usage	1
2	<i>randword</i> Package	5
2.1	<i>randword</i> Package	5
2.2	<i>rand_word</i> Module	5
2.3	<i>rand_name</i> Module	6
2.4	<i>rand_place</i> Module	6
2.5	<i>rand_letter</i> Module	7
2.6	<i>rand_other</i> Module	7
3	License	9
4	Indices and tables	11
	Python Module Index	13
	Index	15

CHAPTER 1

Usage

Random words:

```
>>> from randword import word

>>> word()
'concession'

>>> word(include_pos=['adj'])
'accentual'

>>> word(include_pos=['adj', 'verb'])
'immaterialize'

>>> word(exclude_pos=['adj', 'adv', 'noun', 'pron', 'verb'])
'even if'

>>> word(min_word_len=20)
'magnetic line of force'

>>> word(max_word_len=3)
'use'

>>> word(min_word_len=4, max_word_len=5)
'Sepia'

>>> word(word_len=5)
'buggy'

>>> word(starts_with="ly")
'lymphopoiesis'

>>> word(ends_with="en")
'ten'
```

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```
>>> word(starts_with="un", ends_with="e")
'untouchable'

>>> word(pattern="ten")
'finiteness'

>>> word(starts_with="e", ends_with="n", pattern="non")
'enigma canon'

>>> word(count=3)
['Mozambican', 'demythologization', 'incontestable']

>>> word(3, include_pos=['adj'])
['discriminable', 'excrecent', 'noncivilized']

>>> word(3, ['adj', 'verb'])
['Ptolemaic', 'masonic', 'tangled']

>>> word(4, exclude_pos=['adj', 'adv', 'noun', 'pron', 'verb'])
['beneath', 'now that', 'upon', 'yup']

>>> word(2, min_word_len=20)
['plasma thromboplastin antecedent',
'United States House of Representatives']

>>> word(count=5, max_word_len=3)
['say', 'Ofo', 'rag', 'act', 'N']

>>> word(3, min_word_len=4, max_word_len=5)
['alga', 'butch', 'nark']

>>> word(2, word_len=7)
['kinesis', 'outcrop']

>>> word(3, starts_with="ly")
['lysogeny', 'lymphoblastic leukemia', 'lyceum']

>>> word(3, ends_with="en")
['genus Pecten', 'Dinesen', 'Eigen']

>>> word(3, starts_with="un", ends_with="e")
['unchaste', 'undersize', 'unprotective']

>>> word(3, pattern="ten")
['lichtenoid eczema', 'potential unit', 'minuteness']

>>> word(count=2, starts_with="e", ends_with="n", pattern="non")
['enigma canon', 'epiphenomenon']
```

Random names:

```
>>> from randword import name, surname, fullname

>>> name()
'Ethelred'
```

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```
>>> name(gender='m')
'Elden'

>>> name(gender='f')
'Julee'

>>> name(count=4)
['Claudie', 'Trisha', 'Griffith', 'Annamarie']

>>> name(4, 'm')
['Helmuth', 'Collins', 'Ulrich', 'Zebedee']

>>> surname()
'Quicksall'

>>> surname(4)
['Shahan', 'Eickhoff', 'Akamiro', 'Giovanelli']

>>> fullname()
'Charmane Bitzel'

>>> fullname(gender='m')
'Nevin Mcnaught'

>>> fullname(gender='f')
'Sophia Comans'

>>> fullname(count=2)
['Annetta Tiso', 'Babette Velazquez']

>>> fullname(2, 'm')
['Thaxter Vanhofwegen', 'Timmie Coray']
```

Random sequences, letters and digits:

```
>>> from randword import sequence, letter, digits

>>> sequence()
'800Bn9XN'

>>> sequence(5)
['hcre1hlC', 'jXTIqVAU', '6BwH7sUM', '2nAvHVh8', '6OANP6dO']

>>> sequence(5, 3)
['Tdv', '8Q0', 'HKG', 'K7X', 'Rwi']

>>> letter()
'Q'

>>> letter(10)
['D', 'M', 'N', 'j', 'h', 't', 'L', 'H', 'X', 'p']
```

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```
>>> digit()
'8'

>>> digit(10)
['1', '3', '6', '7', '5', '9', '4', '8', '2', '0']
```

Random places:

```
>>> from randword import country, city

>>> country()
'Romania'

>>> country(4)
['Lithuania', 'Ethiopia', 'Romania', 'Cyprus']

>>> city()
'Charlotte'

>>> city(4)
['Scottsdale', 'Jefferson', 'Vero Beach', 'Gainesville']
```

Some other random stuff:

```
>>> from randword import magic_8ball, flip_coin

>>> magic_8ball()
Ask me a question:
  Will the weather be good tomorrow?
Thinking...
  Cannot predict now.

Would you like to ask another question? [Y/N] n
Come back if you have questions.

>>> flip_coin()
False
>>> flip_coin()
True
```


2.1 *randword* Package

The Python module for generating random English words.

2.2 *rand_word* Module

`randword.rand_word.word(count: Optional[int] = None, include_pos: Optional[List[str]] = None, exclude_pos: Optional[List[str]] = None, word_len: Optional[int] = None, min_word_len: int = 1, max_word_len: Optional[int] = None, starts_with: Optional[str] = None, ends_with: Optional[str] = None, pattern: Optional[str] = None) → Union[str, List[str]]`

Returns a random English word or a list of words

Abbreviation “pos” means “part of speech”

Parameters

- **count** (*int*, *optional*) – The number of words to be generated. Defaults to *None*.
- **include_pos** (*list of str*, *optional*) – List of parts of speech that will be included in the generation. Defaults to *None*
- **exclude_pos** (*list of str*, *optional*) – List of parts of speech that will be excluded in the generation. Defaults to *None*
- **word_len** (*int*, *optional*) – Specifies the length of a word. Ignores the *min_word_len* and *max_word_len* parameters. Defaults to *None*
- **min_word_len** (*int*, *optional*) – The minimum word length. Defaults to *1*
- **max_word_len** (*int*, *optional*) – The maximum word length. Defaults to *None*
- **starts_with** (*str*, *optional*) – The pattern with which the word begins. Defaults to *None*

- **ends_with** (*str*, *optional*) – The pattern with which the word ends. Defaults to *None*
- **pattern** (*str*, *optional*) – The pattern that should be contained in the word. Defaults to *None*

Returns A random English word if *count* is *None* or a list of them if *count* is not *None*

Return type Union[str, List[str]]

Raises IndexError – If the word was not found or if the desired number of words was not found

2.3 rand_name Module

randword.rand_name.**fullname** (*count*: Optional[int] = None, *gender*: Optional[str] = None) → Union[str, List[str]]

Returns a random fullname or a list of them

Parameters

- **count** (*int*, *optional*) – The number of fullnames to be generated. Defaults to *None*
- **gender** (*str*) – Specifies the fullname of which gender will be generated. Defaults to *None*

Returns A random fullname if *count* is *None* or a list of random fullnames if *count* is not *None*

Return type Union[str, List[str]]

randword.rand_name.**name** (*count*: Optional[int] = None, *gender*: Optional[str] = None) → Union[str, List[str]]

Returns a random first name or a list of them

Parameters

- **count** (*int*, *optional*) – The number of names to be generated. Defaults to *None*
- **gender** (*str*, *optional*) – Specifies the name of which gender will be generated. Defaults to *None*

Returns A random first name if *count* is *None* or a list of random first names if *count* is not *None*

Return type Union[str, List[str]]

randword.rand_name.**surname** (*count*: Optional[int] = None) → Union[str, List[str]]

Returns a random surname or a list of them

Parameters **count** (*int*, *optional*) – The number of surnames to be generated. Defaults to *None*

Returns A random surname if *count* is *None* or a list of surnames if *count* is not *None*

Return type Union[str, List[str]]

2.4 rand_place Module

randword.rand_place.**city** (*count*: Optional[int] = None) → Union[str, List[str]]

Returns a random city or a list of them

Parameters **count** (*int*, *optional*) – The number of cities to be generated. Defaults to *None*

Returns A random city if *count* is *None* or a list of cities if *count* is not *None*

Return type Union[str, List[str]]

`randword.rand_place.country(count: Optional[int] = None) → Union[str, List[str]]`

Returns a random country or a list of a random countries

Parameters **count** (*int*, *optional*) – The number of countries to be generated. Defaults to *None*

Returns A random country if *count* is *None* or a list of countries if *count* is not *None*

Return type Union[str, List[str]]

2.5 rand_letter Module

`randword.rand_letter.digit(count: Optional[int] = None) → Union[str, List[str]]`

Returns a random digit

Parameters **count** (*int*, *optional*) – The number of digits to be generated. Defaults to *None*

Returns A single digit if *count* is *None* or a list of digits if *count* is not *None*

Return type Union[str, List[str]]

`randword.rand_letter.letter(count: Optional[int] = None) → Union[str, List[str]]`

Returns a random ASCII letter or a list of them

Parameters **count** (*int*, *optional*) – The number of letters to be generated. Defaults to *None*

Returns An ASCII letter if *count* is *None* or a list of letters if *count* is not *None*

Return type Union[str, List[str]]

`randword.rand_letter.sequence(count: Optional[int] = None, length: int = 8) → Union[str, List[str]]`

Returns a random sequence consisting of ASCII symbols and digits or a list of a random sequences

Parameters

- **count** (*int*, *optional*) – The number of sequences to be generated. Defaults to *None*
- **length** (*int*, *optional*) – The length of the sequence. Defaults to 8

Returns The sequence if *count* is *None* or a list of sequences if *count* is not *None*

Return type Union[str, List[str]]

2.6 rand_other Module

`randword.rand_other.flip_coin() → int`

`randword.rand_other.getrandbits(k) → x`. Generates an int with k random bits.

`randword.rand_other.magic_8ball() → None`

`randword.rand_other.random() → x` in the interval [0, 1).

CHAPTER 3

License

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CHAPTER 4

Indices and tables

- `genindex`
- `modindex`
- `search`

r

- `randword`, 5
- `randword.rand_letter`, 7
- `randword.rand_name`, 6
- `randword.rand_other`, 7
- `randword.rand_place`, 6
- `randword.rand_word`, 5

C

`city()` (in module `randword.rand_place`), 6
`country()` (in module `randword.rand_place`), 7

D

`digit()` (in module `randword.rand_letter`), 7

F

`flip_coin()` (in module `randword.rand_other`), 7
`fullname()` (in module `randword.rand_name`), 6

G

`getrandbits()` (in module `randword.rand_other`), 7

L

`letter()` (in module `randword.rand_letter`), 7

M

`magic_8ball()` (in module `randword.rand_other`), 7

N

`name()` (in module `randword.rand_name`), 6

R

`random()` (in module `randword.rand_other`), 7
`randword` (module), 5
`randword.rand_letter` (module), 7
`randword.rand_name` (module), 6
`randword.rand_other` (module), 7
`randword.rand_place` (module), 6
`randword.rand_word` (module), 5

S

`sequence()` (in module `randword.rand_letter`), 7
`surname()` (in module `randword.rand_name`), 6

W

`word()` (in module `randword.rand_word`), 5